

## Field of study **Arts, Literature and Languages**

Training available in

Initial training

Continuing education

Recognition of prior learning

### How to apply :

<https://www.univ-gustave-eiffel.fr/en/formation/applications-and-enrolment/applications>

### Course venue :

Campus Marne la Vallée - Noisy le Grand - Bâtiment Alexandra-David-Néel 2 allée du promontoire 93160 Noisy-le-Grand

### Calendar :

Work placements lasting at least one month take place during L2 and L3 after the end of classes in semester 2.

### Contacts :

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### More information :

For further details :

<https://www.univ-gustave-eiffel.fr/international/etudiants-internationaux>

Service Information,  
Orientation et Insertion Professionnelle (SIO-IP) :

[sio@univ-eiffel.fr](mailto:sio@univ-eiffel.fr) / Tel : +33 1 60 95 76 76



## Bachelor's degree Arts Visual Studies, Digital Media and Arts



UFR de Lettres, Arts, Création, Technologies (LACT)

Bachelor's degree L1 L2 L3

### TO GET THERE

L1: To be admitted, students must have a high school diploma or equivalent for international students.

Prerequisites: good writing skills and interest in visual arts and digital technology.

### ACQUIRED SKILLS

The course skills are divided into two equally-important fields: visual studies and digital media and arts. The first prioritises a diverse theoretical approach to image (history of art and image, aesthetics, media theory, visual culture) and the second takes a theoretical and practical approach to digital technology and arts (theory and hands-on practice in digital art, graphic interfaces, interactivity, 3D modelling, web applications, etc.). In L3, students can choose to specialise and further develop their skills in visual studies or digital art and creation.

Students acquire skills by creating and producing digital projects as well as through written academic work and oral presentations.

### YOUR FUTURE CAREER

The course prepares students to work in production and digital creation sectors, as well as in the digital sector applied to the fields of heritage, museography and culture.

Graduates can also pursue their studies at Université Gustave Eiffel, by applying to the Master's in Digital Arts and Visual Cultures, the professional Master's in Web Careers and Cultures, the professional Master's in Digital and Print Publishing, or the IMAC Engineering Diploma. They may also consider pursuing a Master's degree in the fields of digital arts or visual culture at other universities.

### BENEFITS OF THE PROGRAM

A teaching team made up of faculty members, artists and professionals. A programme which focuses on image theory and hands-on practice. By developing their specialisation gradually, students are progressively guided towards visual studies or digital arts. Possibility for students to work towards their professional objectives, through work placements and tutored projects in L2 onwards.

More information



# PROGRAM

## SEMESTER 1

**ÉTUDES VISUELLES 1 : découvrir les arts de l'image**  
History of visual arts and images 1 (ECTS:5)  
History and aesthetic of photography (ECTS:3)  
Image analysis 1 (ECTS:3)  
**MÉDIAS ET ARTS NUMÉRIQUES 1 : pratiquer les images numériques**  
Introduction to digital imagery 1 (ECTS:5)  
Introduction to multimedia design (ECTS:3)  
Design and treatment of still images 1 (ECTS:3)  
**TRANSVERSALES 1**  
Scientific and technical culture (ECTS:2)  
Academic work techniques (ECTS:3)  
Computer skills (C2i) (ECTS:1)  
English specialisation 1 (ECTS:2)

## SEMESTER 2

**ÉTUDES VISUELLES 2 : découvrir les cultures visuelles**  
History of visual arts and images 2 (ECTS:6)  
Aesthetic and theory of images (ECTS:3)  
Media theory (ECTS:3)  
**MÉDIAS ET ARTS NUMÉRIQUES 2 : concevoir et élaborer des interfaces**  
Interactive design (ECTS:5)  
Web technology (ECTS:3)  
Design and treatment of still images 2 (ECTS:3)  
**TRANSVERSALES 2**  
History of stage performance (ECTS:3)  
Academic work techniques (ECTS:2)  
English specialisation 2 (ECTS:2)

## SEMESTER 3

**ÉTUDES VISUELLES 3: penser les arts et les cultures populaires**  
History of visual arts and images 3 (ECTS:5)  
Image analysis 2 (ECTS:4)  
Aesthetics and theory of images 2 (ECTS:2)  
**MÉDIAS ET ARTS NUMÉRIQUES 3: pratiquer et penser le numérique comme médium**  
Visual Art and new medias (ECTS:4)  
Art and Internet (ECTS:5)  
Animated images (ECTS:2)  
Digital imagery 1 (ECTS:2)  
**TRANSVERSALES 3**  
Stage performance (ECTS:3)  
Visual Art (ECTS:3)  
English specialisation 3 (ECTS:3)

## SEMESTER 4

**ÉTUDES VISUELLES 4: penser les arts et les nouveaux médias**  
History of visual arts and images 4 (ECTS:5)  
History and aesthetics of vidéo art (ECTS:4)  
History of classic american cinema (ECTS:2)  
**MÉDIAS ET ARTS NUMÉRIQUES 4: pratiquer et penser les dispositifs interactifs**  
Media Art 1 (ECTS:3)  
Theory and aesthetics of new medias 1 (ECTS:3)  
Interactive devices 1 (ECTS:3)  
Design and digital creation (ECTS:2)  
**TRANSVERSALES 4**  
Photography practice (ECTS:2)  
Visual Art (ECTS:2)  
English specialisation 4 (ECTS:2)  
**PRE-PROFESSIONNELLES**  
Optional work placement or supervised project (ECTS:2)

## SEMESTER 5

**OPTION A. ÉTUDES VISUELLES 5: approfondir sa culture artistique contemporaine**  
Visual culture and creation 1 (ECTS:4)  
History of European cinema (ECTS:4)  
Art events (ECTS:3)  
**OPTION B. ARTS NUMÉRIQUES ET CREATION 5: pratiquer les médias numériques**  
Research and digital creation 1 (ECTS:4)  
Digital imagery 2 (ECTS:3)  
Art and digital programming 1 (ECTS:4)  
**TRANSVERSALES 5**  
Art and digital humanities (ECTS:4)  
Interactive devices 2 (ECTS:3)  
Visual and sound culture (ECTS:4)  
History of visual arts and images 5 (ECTS:3)  
Transversal course 1  
Design and digital edition (ECTS:3)  
English specialisation 5 (ECTS:2)

## SEMESTER 6

**OPTION A. ÉTUDES VISUELLES 6: approfondir sa culture visuelle critique**  
Visual culture and creation 2 (ECTS:4)  
Theories of images (ECTS:5)  
Contemporary visual art (ECTS:5)  
**OPTION B. ARTS NUMÉRIQUES ET CREATION 6: créer avec les médias numériques**  
Research and digital creation 2 (ECTS:6)  
Digital imagery 3 (ECTS:4)  
Art and digital programming 2 (ECTS:4)  
**TRANSVERSALES 6**  
Theory and aesthetic of new medias 2 (ECTS:4)  
History of visual arts and images 6 (ECTS:3)  
Media Art 2 (ECTS:3)  
Transversal course 1  
Law (ECTS:2)  
English specialisation 6 (ECTS:2)  
**PRE-PROFESSIONNELLES**  
Work placement (ECTS:2)